## Install of EGS5

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#### Make directory & extraction of files

- Copy egs5 files
  - cd ~
  - Copy all the tar files here.
- Extract files
  - gunzip egs5.0\_beta.tar.gz
  - tar xvf egs5.0 beta.tar
  - Also extract files from kek\_sample.tar.gz,mortran.tar.gz(\*)
  - \*This is necessary ONLY IF you run mortran user code written for egs4.

# Modification of egs5run

- At egs5 directory, enter pwd to find directory name.
  Ex, /home/hirayama
- Add /egs5.0\_beta to it, and write them to BASKET in kek\_sample/egs5run. Ex, BASKET=/home/hirayama/egs5.0\_beta

Memo; This directory can be written as C:\u224cygwin\u224home\u224hirayama\u224egs5tt\u224egs5.0\_beta if you see it from windows. Never use this expression for BASKET.

. Change line of MY\_MACHINE if you use machine other than Cygwin.

## Test run of egs5run

- cd ~/kek\_sample
- Type in egs5run and push Enter
- User code name is asked. Key in ucrz\_nai and push Enter
- Data file name is asked. Just push Enter.
- Pegs5 input file name is asked. Just push Enter.
- Then egs5 runs.

#### On "How to run EGS5"

- Extension of use code name must be ".f". Enter user code file name without ".f".
- Enter input file name without extension.
  Extension must be ".data", If nothing is entered,
  "Usercode name.data" is used.
- Enter pegs5 input file name without extension. Extension must be ".inp". If nothing is entered, "Usercode name. inp" is used.
- run5again: For re-run egs5 with different data.
- Directory structure: See Page 3 of print.

#### Major differences of EGS4 and EGS5

- Language: Changed from Mortran to Fortran
  - Macro for execution lines is changed as Subroutine
  - Macro for dimension size is described in header file aux\_h.f
- EGS & PEGS are combined. Material data is made "on fly".
- New physics:
  - Electrons: Transport calculation etc, Photons: Low energy
- Geometry: Improvements of CG
  - Up to 5 times faster than 2003
    (Speed ratio [CG versus Non-CG is within 2.5 by Mr. Sugita)
  - Geometry checker: Check CG geometry prior to MC calc.
    This should make geometry description be much easier!